



UF QUEST

Fall 2025 AI² Award for New UF Quest Courses

About the AI² Award

UF's Artificial Intelligence Academic Initiative Center (AI²) invites faculty to develop new "temporary" UF Quest courses with an AI focus to be taught Fall 2025. A recipient of the AI² award, who is the sole developer will receive \$3,000 as a lump-sum payment when the course is first taught. If the course is jointly developed, the developers will jointly split the award. Recipients of the AI² award will, in addition, receive a lump-sum payment up to \$3,000 from UF Quest for developing a new UF Quest course, thus increasing the total up to \$6,000. (see the [UF Quest 1](#) and [UF Quest 2](#) Call for New Courses). The AI² Center expects to fund up to 6 AI² awards for New UF Quest Courses.

Eligibility Requirements

Applicants must be eligible to teach UF Quest courses (see the [UF Quest 1](#) and [UF Quest 2](#) Call for New Courses), be full-time faculty members with a teaching assignment when the course is offered, and receive approval from their department and college to teach the course. The proposed course must meet [UF Quest 1](#) or [UF Quest 2](#) and [Gen Ed](#) syllabus requirements, have an AI focus or concentration, and include an experiential learning component that provides student the opportunity to engage with AI (see Evaluation Criteria). In addition, the General Education Committee must approve the course to fulfill the UF Quest 1 or UF Quest 2 requirement and satisfy three credits of the General Education requirement in the relevant subject area.

Application

Please submit the following three items by **November 3, 2025**:

- **The Course Syllabus** and **Letter of Support Form** through approval.ufl.edu (see the [UF Quest 1](#) and [UF Quest 2](#) Call for New Courses)
- **Cover Letter** to Ms. Kendall Kroger, by email (uf-quest@mail.ufl.edu). In the **Cover Letter**, briefly explain the following (max. 500 words):
 - What is the AI content of the course?
 - What AI knowledge, understanding, and skills will students acquire from the proposed course?
 - What are the experiential learning components of the course and how do they provide students the opportunity to actively engage with AI?

Evaluation Criteria

- The alignment of the proposed to either [UF Quest 1](#) or [UF Quest 2](#) course objectives and learning outcomes.
- The degree to which the course will advance student knowledge and understanding of AI.
- The extent to which the experiential learning components of the course will provide students the opportunity to engage with AI and gain AI skills.